

Attendees: Fabio Tinoco, Juan Diaz-Zuluaga, Richard Rodriguez

Start time: 10:45pm

End time: 11:15 pm

<Fabio Tinoco>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Started development of 3D models for Fauna
 - Finished all models for Aliens.
- What is planned to be done until the next scrum meeting?
 - Start developing textures for the biome.
 - Finish developing fauna models.
- What are the hurdles?
 - Figuring out how to animate each model.

<Juan Diaz-Zuluaga>:

- How many hours did I work since the last meeting?
 - 3
- What has been done since the last scrum meeting?
 - Fixed the problem with the textures on some of the designs.
- What is planned to be done until the next scrum meeting?
 - Start on the designs of the other new item and aid in the 3d design or animations.
- What are the hurdles?
 - Not at the moment.

<Richard Rodriguez>:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Got Pull Request merged in
 - Completed Scaffolding for tags, items, weapons, and datagen
- What is planned to be done until the next scrum meeting?
 - Make changes to Biome Takeover
 - Create Scaffolding for mobs

- What are the hurdles?
 - N/A